

SCORECARD: Goldilocks and the Three Bears (Grades K-2)

+ DIRECTIONS

Provide your teacher with the team scorecard when you are ready to test your prototype. Your teacher will complete the chart below by circling the scores your prototype received for each of the criteria. Your teacher will calculate your score. Decide as a team if you can improve your score.

CRITERIA	POINTS			SCORE
	2	1	0	
COLLABORATION	The design has elements contributed by all team members.	The design has elements contributed by two team members.	The design does not have elements contributed by each team member.	
SEAT	There is a seat for the bear guest, and it supports his weight.	There is a seat for the bear guest, but it does not support his weight.	There is no place for the bear guest to sit.	
SEAT HEIGHT	The chair seat is at or above the 15-centimeter marker.	The chair seat is above the 8-centimeter but below the 15-centimeter marker.	The chair seat is below the 8-centimeter marker.	
JUST RIGHT	The chair is <i>just right</i> for the bear guest. (Approximately 3 centimeters of space on either side of the bear guest)	The chair is too big for the bear guest. (More than 3 centimeters of space on either side of the bear guest)	The bear guest does not fit in the chair.	
COUNTERS USED	14 counters or less.	15 – 20 counters.	20 counters or more.	
BONUS: HUMAN GUEST	A student from the team can sit on the chair without breaking it for 5 seconds and fit in it.	A student can sit on the chair without breaking it for 5 seconds or can fit in the chair.	A student cannot sit on the chair nor fit in it.	
			TOTAL SCORE	