

# Drop Anywhere Lab

## Schedule Form

Please use this worksheet to build the daily schedule for the Onboard Game Experience. Please coordinate with all interested teachers in the school to build this schedule for your Drop Anywhere Labs visit. *This schedule can follow your bell schedule but does not have to.*

**Schedules are due 4 weeks before a school visit.** Changes can be made up to 1 week before a visit and should be sent directly to your outreach coordinator.

Things to remember:

- A maximum of **12 students** can be on the lab at one time, and a **school staff person must be present on the lab with students for the entire game experience.**
- Classroom activity can serve classes of up to **36 students**
- Allow for a **45-minute break** during the middle part of the school day for Learning Undeclared staff.
- Staff require a **minimum of 5 minutes** to restart lab between classes.
- Classes can run school days Tuesday through Friday
- Only **one activity** can be scheduled a day: Body Systems, Environmental Mission, OR a classroom activity if available.

EXAMPLE SCHEDULE:

DATE: 10-31-24				
Group Start Time	Group End Time	Grade	Teacher	Expected Student #
8:53	9:23	7	Dr. Evans	8
9:28	9:58	7	Mr. Smith	10



DATE:				
Group Start Time	Group End Time	Grade	Teacher	Expected Student #

DATE:				
Group Start Time	Group End Time	Grade	Teacher	Expected Student #

DATE:				
Group Start Time	Group End Time	Grade	Teacher	Expected Student #

[illegible]

DATE:				
Group Start Time	Group End Time	Grade	Teacher	Expected Student #

DATE:				
Group Start Time	Group End Time	Grade	Teacher	Expected Student #

<b>DATE:</b>				
<b>Group Start Time</b>	<b>Group End Time</b>	<b>Grade</b>	<b>Teacher</b>	<b>Expected Student #</b>

DATE:				
Group Start Time	Group End Time	Grade	Teacher	Expected Student #